MATHEMATICS

Curriculum Intent	The Maths department at Salford City Academy aims to equip their students with the numeracy, problem solving and analytical skills to						
	thrive in the next stage of their lives; whether that be further qualifications, higher education or the workplace						
KS3 Curriculum	The curriculum aims to develop their mathematical knowledge, in part through solving problems and evaluating the outcomes, including						
	multi-step problems						
KS4 Curriculum	The curriculum aims to develop their mathematical knowledge, in part through solving problems and evaluating the outcomes, including						
	multi-step problems						

Year Group		HT1		HT2		НТ3		HT4		HT5		HT6	
7	Content	1. 2. 3. 4.	Place value and number sense Addition and Subtraction Perimeter Rounding and Estimation	5. 6. 7.	Multiplication and Division Factors and Multiples Area of rectangles and triangles and parallelogram	1. 2. 3.	Fractions as part of a whole Fractions as a value Fractions as an operation	4. 5. 6. 7.	Order of operations Basic rules of algebra Expand and factorise Substitution	8. 9. 10. 11.	Angles Polygons Symmetry and reflection Coordinates	12. 13.	Mean Two way table and Venn diagrams
8	Content	1. 2. 3. 4. 5.	Indices Prime factorisation Rounding Fractions Negative number review	6. 7.	Linear equations Coordinates and basic graphs	1. 2. 3.	Units of measurement Angles Circumference	4. 5. 6.	Proportional reasoning Fractions, decimals and percentages Ratio	7. 8. 9.	Area of composite shapes Presenting and interpreting data Averages	10. 11. 12.	Two way tables 3-D visualisation Volume
9	Content	1. 2. 3.	Place value and Number properties Decimals Rounding and Estimation Indices powers and roots	7. 8. 9. 10.	FDP Fractions Percentages Proportion	1. 2. 3. 4.	Notation Simplifying and Index laws Expanding and Factorising Expressions and Substitution	5. 6. 7. 8.	Linear equations Linear inequalities Perimeter and Area Pythagoras	1. 2. 3. 4. 5.	Properties of shapes Angle facts Parallel lines Circles Volume and surface area	6. 7. 8. 9. 10.	Sequences Basic vectors Presenting and interpreting data Averages Two waytables

		5. Factors,		T			1
		Multiples					
		and primes					
		6. Ratio (basic)					
		o. Natio (basic)					
10	Content	Foundation	Foundation	Foundation	Foundation	Foundation	Foundation
10		1. Perimeter & Area	5. Circles	1. Linear graphs	1. Probability	1. Statistics	1. Plans and
		2. Pythagoras	6. Volume & SA	2. Y=mx+c	2. Standard form		elevations
		3. Properties of	7. Sequences	3. Compound	3. Simple interest	Higher	2. Constructions
		shapes	8. Basic Vectors	measures	o. op.eterest	1. Statistics	and Loci
		4. Angles facts	9. Re-arrange formulae	4. Quadratic graphs,	Higher	2. Simple interest	una zoei
		Angles faces		TP and roots	5. Surds	3. Ratio (further)	Higher
		Higher	<u>Higher</u>	5. Linear	6. Recurring	Si natio (iditile)	4. Plans and
		1. Perimeter & Area	10. Linear graphs	simultaneous	decimals		elevation
		2. Pythagoras	11. Y=mx+c	equations	7. Bounds		5. Constructions
		3. Angle fact/ parallel	12. Compound measures	· ·	8. Growth and		and loci
		lines	13. Quadratic graphs, TP	6. Further graphs			
		4. Circles	and roots		Decay		6. Similar shapes
		5. Volume and SA	14. Linear simultaneous	<u>Higher</u>			
		6. Sequences	equations	1. Probability			
		7. Basic Vector	15. Further graphs	2. Capture and			
		8. Rearrange	15. Turther graphs	Recapture			
		formulae		3. Standard form			
				4. Proportion			
				(further)			
11	Content	Foundation	Foundation	Foundation	Foundation	Revision	Revision
11	Content	- Canada	<u> </u>	<u> </u>	<u>. oaaao</u>	<u></u>	<u></u>
		1. Pythagoras	4. Algebra review	1. Transformations	5. Number review		
		2. Right angled	9-1-1-1	2. Congruence			
		Trigonometry	Higher	3. Vectors	Higher		
		3. Bearings and	6. Bearings	4. Similar shapes	5. Gradients		
		Scale	7. Circle	Giiiiiai siiapes	(further), and		
		drawings	theorems	Higher	area under a		
		arawings	8. Further	1. Statistics	graph		
		<u>Higher</u>	trigonometry	(further)	6. Kinematics		
		1. Algebraic	and	2. Transformations	7. Graphical		
		proof	trigonometric	3. Congruence	transformations		
		2. Solving	graphs	4. Vectors	transformations		
		quadratics	grapiis	4. Vectors			
		and further					
		simultaneous					
		equations					
		equations 3. Functions					
		4. Iteration					
		5. Quadratic					
						1	1
		inequalities					